

For more information on the different types of alpha transparency, see the following links:
Alpha transparency: [Alpha transparency](#)
Alpha transparency: [Alpha transparency](#)



1-bit palette, includes background color:



1-bit palette, no background color:



2-bit palette, includes background color:



2-bit palette, no background color:



3-bit palette, includes background color:



3-bit palette, no background color:



4-bit palette, includes background color:



4-bit palette, no background color:



5-bit palette, includes background color:



5-bit palette, no background color:



(10) 10-bit RGB, binary transparency, includes background color:



(11) 10-bit RGB, binary transparency, no background color:



(12) 10-bit grayscale + alpha transparency



(13) 16-bit grayscale (8 gray + 8 alpha), includes background color:



(14) 16-bit grayscale (8 gray + 8 alpha), no background color:



(15) 32-bit grayscale (16 gray + 16 alpha), includes background color:



(16) 32-bit grayscale (16 gray + 16 alpha), no background color:



(17) 32-bit grayscale + binary transparency



(18) 32-bit grayscale (8 gray), includes background color:



(19) 32-bit grayscale (8 gray), no background color:



(G7) 7pp grayscale (16 gray), includes background color:



(G8) 8pp grayscale (16 gray), no background color:



Miscellaneous transparency, includes background color:
Expected result:



(M1) 1t palette, binary transparency only, no background color:
Expected result:



(This tests a few things that may have slipped through the cracks.)